

# Bianca Romulo

biancaromulo.com (password: br2023)  
hello@biancaromulo.com  
(510) 882-0490

## Experience

### Senior Designer at Instrument

Mar 2023 - Present · Full-time

Collaborating with design directors, producers, designers, and developers on various client projects.

### Founding Product Designer at Kinn

Jul 2022 - Feb 2023 · Contract

Designed the first version of an end-to-end consumer mobile app and web seller dashboard experience for a social e-commerce app-building platform, in preparation for Feb 2023 launch.

### Senior Product Designer at Instagram

Jan 2021 - Mar 2022 · Full-time

Established a long-term vision and strategy for Live Shopping with team leads. Led design for several live shopping discovery and engagement features, including a new event scheduling system on Instagram. Increased overall Live Shopping GMV by 185% YoY.

### Product Designer at Facebook

Oct 2017 - Jan 2021 · Full-time

Partnered with cross-functional teams across Growth, Video, and Feed & Stories teams to strategize, design, prototype, and launch new social interactive features and design systems on Facebook App.

### Product Design Apprentice at Ueno

June 2017 - Oct 2017 · Apprenticeship

Collaborated with creative directors, producers, developers, and brand/product designers to design a suite of mobile concepts for Visa showcasing their new biometric authentication technology.

### Product Designer at O/M Studio

Sep 2016 - Mar 2017 · Contract

Partnered with a team of product designers and creative directors to design concepts for an educational computer programming app called Grasshopper (part of Google Area 120).

### Human Interface Design Intern at Apple

May 2016 - Aug 2016 · Internship

Designed a wide variety of personalized end-to-end onboarding flows and social sharing features for Apple Books' Mobile App.

## Education

### University of California, Berkeley

2013-2017

B.A. Political Economy

## Skills

Figma  
Sketch  
Origami  
Adobe Illustrator  
Adobe Photoshop  
Prototyping  
Mobile Design  
Presentation Design  
Design Systems  
Product Strategy  
0-to-1 Product Development